

# Drivers meeting in writing:

Please be aware that all participants and all other people who attend this race are obligated to stick to the rules which are issued by the race authorities. If they do not comply with the rules they may be banned for the race and have to leave the premises of the race track.

We ask you to support us so that we would be able to have a successful race day for everybody. Thank you very much for your cooperation and understanding.

## Rules

- Double yellow flags: You have to reduce the speed substantially and raise one hand to signal the other drivers that you are doing so. Ignoring the flags will be enforced by penalties.
- External help on the racetrack is absolutely prohibited
- The official notice is made available digitally
- The track boundaries, especially the white lines at the pit exit and the pit entrance, must be observed. A deliberate run over will be enforced by penalties.
- The plans valid at the time of the event, with marked routes for the karts, mechanics and their carts, before and after a session, must be observed and adhered to
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## Qualifying

- Duration 08 minutes. The time of the start can be freely chosen within the given time frame
- When driving out into the pit lane, raise your hand, pay attention to the white line and use the scales – ATTENTION: Please keep a distance of at least one kart length
- Nobody leaves the pit area or the pre-start area before the training time has expired (keep your distance)
- Failed participants (break down) must weigh their kart at weight station as well
- If the timed practice is canceled, all participants drive into the pit lane / repair zone
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## Race:

- All classes, except for KZ2, start on a rolling basis. Class KZ2 starts standing
- Before the start, there will be one warm-up lap and one formation lap (total 2 laps)
- Please see the detailed description of the start procedure below in the publication
- All race starts are carried out by means of the traffic light signal
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## Race Stop:

- If the race is interrupted, the RED flag is shown along the entire route. All participants immediately reduce their speed significantly and stop shortly before the yellow line. The helpers / mechanics wait outside the race track until the race management waves them in, before none of these people enter the race track! Any restart will take place under SLOW conditions!

## Lap after the race is finished:

- After a race has been flagged, all participants have to reduce their speed and leave the route using the designated exit. It is forbidden to overtake in the exit lap!

## Start procedure

- The starting grid for all heats or races is made in the pre-start area. The pre-start closes 10 minutes before the start time.
- The race management gives an acoustic signal (Horn/Flag). At this acoustic signal, all mechanics take 1-2 steps away from the respective kart. At the same time, the participant starts the engine. This rule does not apply to karts without a clutch or starter. If an engine does not start, this must be clearly indicated to the race management immediately with a hand signal. At the discretion of the race management, the participant, if necessary with a mechanic, then has a certain amount of time available to start him on the starting grid without aids / tools. If this does not succeed, the participant and mechanic are obliged to immediately remove the kart from the starting grid and to bring it to the repair zone (right-hand side) when requested by the race management by means of a hand signal. The participant can start again from the pit lane (pit traffic lights must be observed), either in the formation lap (directly after the field passed by the pit exit) or after the start. He is absolutely forbidden to take part in the current warm-up round!
- The race management will approve the warm-up lap before each start with the waved GREEN flag. Before the race management does not wave the GREEN flag, no participant leaves his starting place. After the warm-up lap has been released, the entire field drives the first lap as warm up lap. Then all drives drive a formation lap (2nd lap) until the start is released.
- A lost starting position can be taken up to the RED line, which can also be marked again by route marshals with a YELLOW flag. Changing the position after the RED line is not allowed and a change of position in any case will result in a penalty
- All race starts are carried out by means of a traffic light signal or by a green flag. When the RED light goes out (or the green flag is waived), the race is started. If the RED light (s) does NOT go out or an ORANGE flashing light is switched on (or if the yellow flag is waived), the start is aborted. In this case, the drivers will form another formation lap at moderate speed
- Before the race is started, the driver in pole position sets the speed. All other participants have to respect this speed and not accelerate before the start is approved! Shortly before the RED line until the start clearance, the formation must form two lines of drivers.

## Neutralization of the race

- The race management can neutralize a race. This will happen if the race track is blocked or drivers or officials are in danger, but an interruption of the race does not appear necessary.
- When this decision has been made, the race management and all marshals will wave yellow flags and a board with the word "SLOW" (black on yellow) is shown as long as the neutralization situation remains. The orange flashing light at the start-finish line may be switched on during this time.
- All drivers in competition must drive in one line behind the leader and overtaking is prohibited unless a kart is slowing down due to a technical problem.
- During the neutralization phase, the leading kart determines the speed, which must be reduced significantly, and all other karts must follow in as close line as possible.
- It is possible to drive into the repair zone, but the exit may only take place if this is permitted by an official. The kart entering again can follow the formation at moderate speed until it has caught up with the last kart.
- If the race management decides to end the neutralization phase, the orange flashing light is switched off (if switched on). During this final round, the "SLOW" panels will continue to be shown and the yellow flags will be held still. These are the possible signs that the restart will take place the next time the starting line is passed.
- The leader continues the same speed on this lap. The race management waves the green flag at the start line, the karts are then allowed to accelerate again and overtaking is allowed after the driver has passed the start line. The marshals pull in the boards and pull in the yellow flags and show the waved green flag for a maximum duration of one lap.
- Every lap driven during the neutralization phase counts as a racing lap.
- If the race is ended during the neutralization phase, the checkered flag is shown as usual.

## Technical Control

- Without the fully completed material passport for all equipment and the technical acceptance, the participation in the event will be rejected.

## Prestart and Parc Ferme

- The drivers come into the prestart and Parc Ferme with the hood and / or helmet on, which must cover their mouth and nose; the helpers and mechanics wear a face mask and must immediately leave the area after the driver has started
- Access to the pre-start is only permitted for team members and officials. Per participant max. 1 Driver and 1 mechanic are allowed.
- After training, heats and races, the participants must wear their hood and / or helmet, which covers mouth and nose until they leave the box or technical area or the weigh station.
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## Award ceremony

- There is no joint official award ceremony.
- The trophy will be handed over with a time delay according to the schedule

## Starting exercise

- KZ2 / KZ5 After the free training and the warm-up of class KZ2, you have the opportunity to complete 5 minutes of starting exercises. During the start practice phase of class KZ2, a significantly reduced speed is required on the entire route
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